## PORTFOLIO

tyleryep.com github.com/tyleryep

# TYLER YEP

### CONTACT tyep@cs.stanford.edu linkedin.com/in/tyleryep

## EXPERIENCE

ROBINHOOD

Jun 2020 – Sept 2020 Backend Engineer Intern

#### **BRIDGEWATER ASSOCIATES**

Jun 2019 – Aug 2019 Full-Stack Developer Intern

#### INTUIT

Jun 2018 – Sep 2018 Full-Stack Developer Intern

#### VIRTUAL REALITY LAB

Sep 2017 – Jun 2018 VR Programmer

# Designed a new checkout flow backend API to place trades via ACH transfer on the Robinhood app. Implemented the backend API in the Django backend and the frontend in the web app using React/Redux, then integrated with Bonfire, a unified HTTP proxy layer.

Developed features for DSL built on Scala used to author investment logic, on a feature that explains claims in financial reports and generates systematic reports with new data. Used React/Redux, a custom Scala backend, and a PostgreSQL database.

Developed an automated UI test framework for Payroll teams. Designed reliable click/ input functions using XPath selectors, integrated framework with Jenkins and backend service tests, and built a dashboard app to aggregate build results using React/Node.js.

Created VR worlds for the Virtual Human Interaction Lab to use in PhD research. Implemented a multiplayer VR full-body experience using Unity, SteamVR, and Photon. Set up online VR studies using WebVR and Django to reach more participants.

## PROJECTS

Trained car simulator model to drive by responding to high-level controls (e.g. take the next available left turn). Used branched ResNet architecture to predict throttle and steering angle. Final model car stays in its lane, completes turns, and follows directions.

Created AI game player for the board game: One Night Ultimate Werewolf. Game solver determines which players are lying using consistent statement subsets. Wolf AI uses Expectimax + Reinforcement Learning to choose the best lie to evade detection.

Wrote a wrapper framework for PyTorch that automates common AI/ML pipelines, such as automatically plotting loss/accuracy to Tensorboard, printing/visualizing models, and saving/restoring checkpoints. 25k downloads on PyPI, 80 stars on GitHub.

Built a concept app using React Native and Expo that automatically scrolls through an Instagram-like feed and likes/dislikes photos for you based on your facial reaction to the photo using Google Cloud API for facial recognition. Built during LA Hacks 2018.

## **EDUCATION**

#### Relevant Coursework:

CS 161/168: Design & Analysis of Algorithms, CS 155: Computer Networking & Security, CS 147/247: Human-Computer Interaction, CS 448B: Data Visualization, CS 182: Ethics & Public Policy in Tech, CS 242: Programming Languages, CS 221/224N/227B/229/230/231N: Deep Learning, CS 246: Mining Massive Datasets

# SELF-DRIVING Unity3D, PyTorch

WOLFBOT AI Python

AI-TOOLKIT PyTorch, TensorFlow 2.0

INSTAREACT React Native App

#### STANFORD UNIVERSITY

Class of 2020 Computer Science B.S. + M.S. GPA: 3.9

**SKILLS** 

HTML, CSS, JS React/Redux Node, Django

# Python PyTorch

TensorFlow

C++, Java, Scala d3.js Unity

### HOBBIES

Fingerstyle Guitar Running Music Production Design Thinking